

G.I. JOE
SIGMA 6

SIGMA 6 TEAM

TOYS

TV SHOW

WHERE TO BUY



SIGMA 6 MISSIONS BRIEFS

Start MISSION BRIEFS

From their command ship the U.S.S. DEFIANT, the SIGMA 6 team mobilizes for action in any environment.

SIGMA 6 deploys the DRAGONHAWK attack drop ship to transport strike teams and customized vehicles to target locations around the world. Working against them is the evil COBRA organization that carries out acts of sabotage and destruction in a bid for world domination.

The SIGMA 6 team strikes at the heart of the COBRA operations with every resource in their arsenal: specialized vehicles, advanced weaponry and new technology.

Each mission is unique, but SIGMA 6 is always ready to take on each new challenge!

DRAGONHAWK
attack drop ship



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Choose your Mission location by clicking on the globe

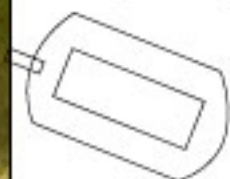
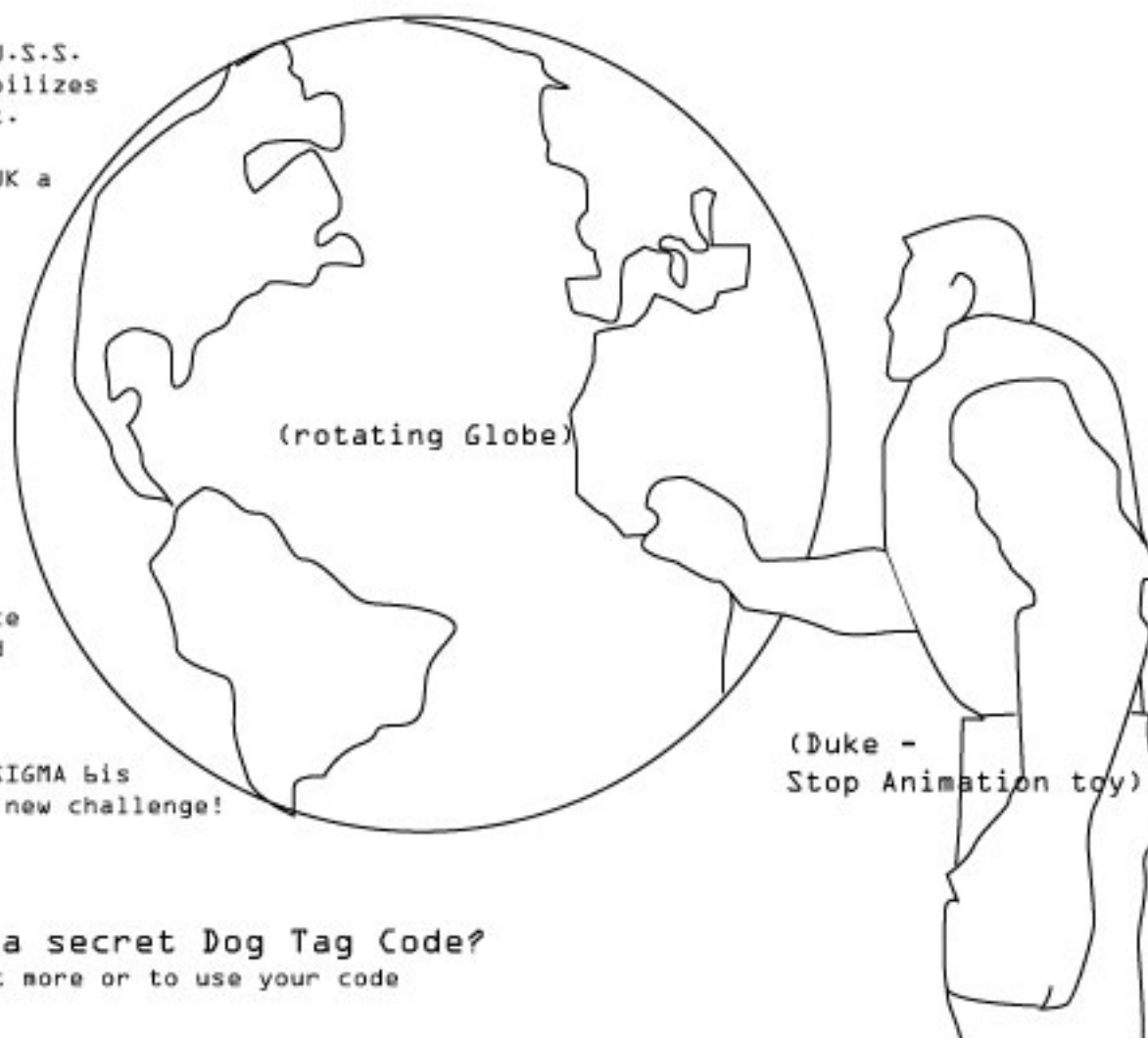
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Do you have a secret Dog Tag Code?

Click to find out more or to use your code

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Notes: The secret Dog Tag message will be added later - it will take the user to a new screen that will have them enter their code where they will get a coded message on where Cobra Jail is



SIGMA 6 TEAM

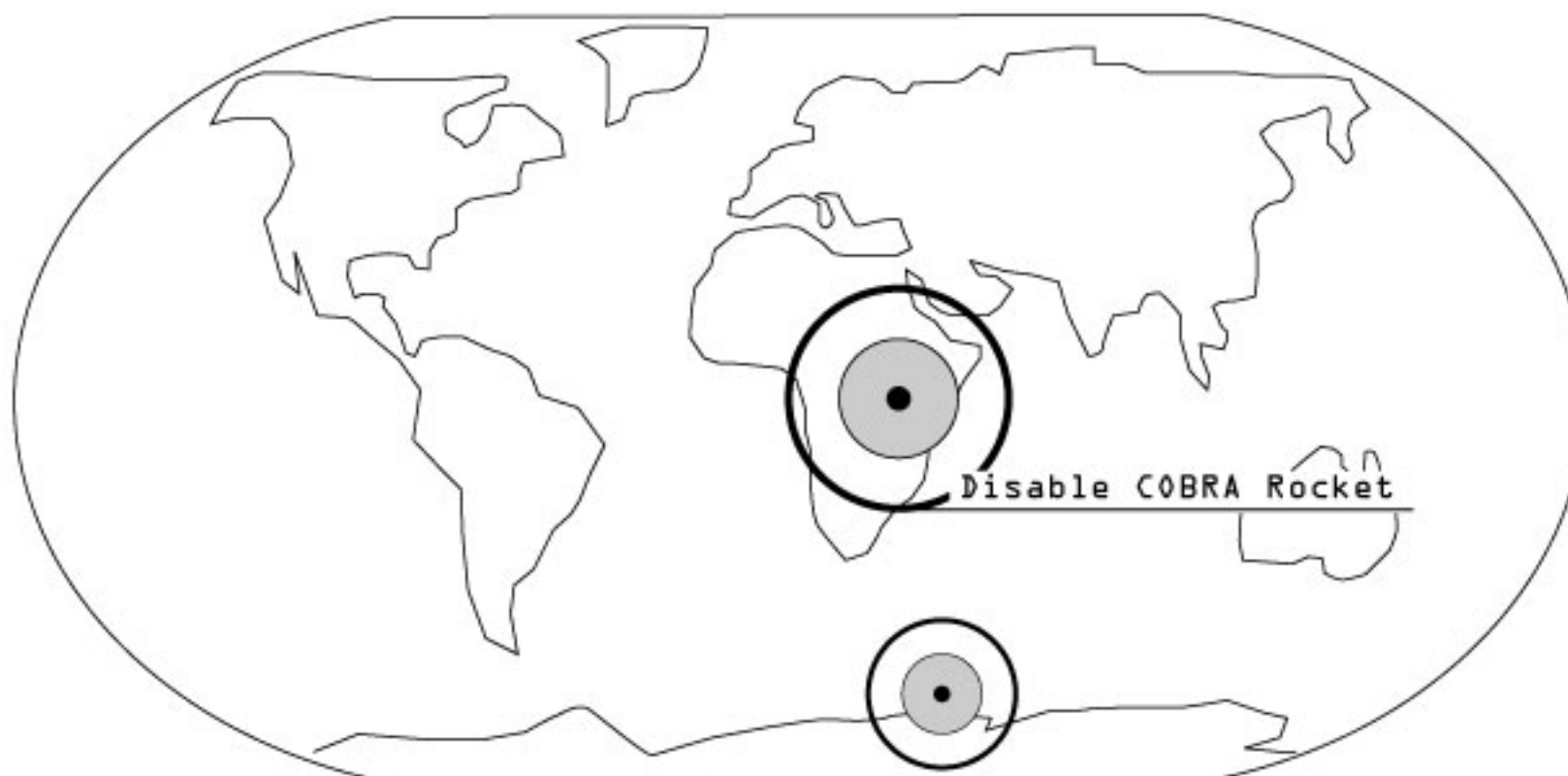
TOYS

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Choose your Mission location by clicking on the map

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Notes: The globe will unwrap to a flattened map so the user can see the whole world at once. The camera will zoom in past Duke.

On rollover, the radar points will describe the mission.

The radar points will pulsate



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MISSION: Mission Description



How to play



Choose Team

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Notes: Design will be bases on blister card
The How to play screen will become the help screen during game play



SIGMA 6 TEAM

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MISSION: Mission Description

Pick your TEAM

Team members

Duke

Snake Eyes

Heavy Duty

Tunnel Rat

Kamakura

Long Haul

High Tech

Who is the Enemy?



Click to find out

Member Specifications



Choose Duke



Attack Range

Special Talent

Power Suit

Default Move



This means that Duke is

Short

very good at short attacks

Medium

average at medium attacks

Long

below average at long range attacks

Your Team



Remove Duke



EMPTY choose member

EMPTY choose member



START YOUR MISSION!

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Notes: Additional JOEs can be easily added to the interface by condensing the vertical distance in the list

If the use clicks on Who is the enemy - a similar screen to this appears showing the talents and capabilities of the 3 cobras shown.

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SIGMA 6 Team

DUKE 9

Moves: Turn 7, Vehicle: +2

Attack: Short, Medium, Long

Power Suit Energy - Max 5

Grappeling Hook: Jump over buildings

HEAVY DUTY 7

Moves: Turn 7, Vehicle: None, +0

Attack: Short, Medium, Long

Power Suit Energy - Max 8

Talent TBD

TUNNEL RAT 6

Moves: Turn 6, Vehicle: None, +0

Attack: Short, Medium, Long

Power Suit Energy - Max 6

Talent TBD

MISSION: Recapture the DragonHawk with your whole team intact

Play Area
350 px wide x 325 pix high

MOVE
TEXT

ATTACK

END TURN

The Enemy

COBRA COMMANDER 9

Moves: Turn 7, Vehicle: +2

Attack: Short, Medium, Long

Power Suit Energy - Max 5

Grappeling Hook: Jump over buildings

COBRA 9

Moves: Turn 7, Vehicle: None, +0

Attack: Short, Medium, Long

Power Suit Energy - Max 5

Talent TBD

COBRA 9

Moves: Turn 7, Vehicle: None, +0

Attack: Short, Medium, Long

Power Suit Energy - Max 5

Talent TBD

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NEW MISSION

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